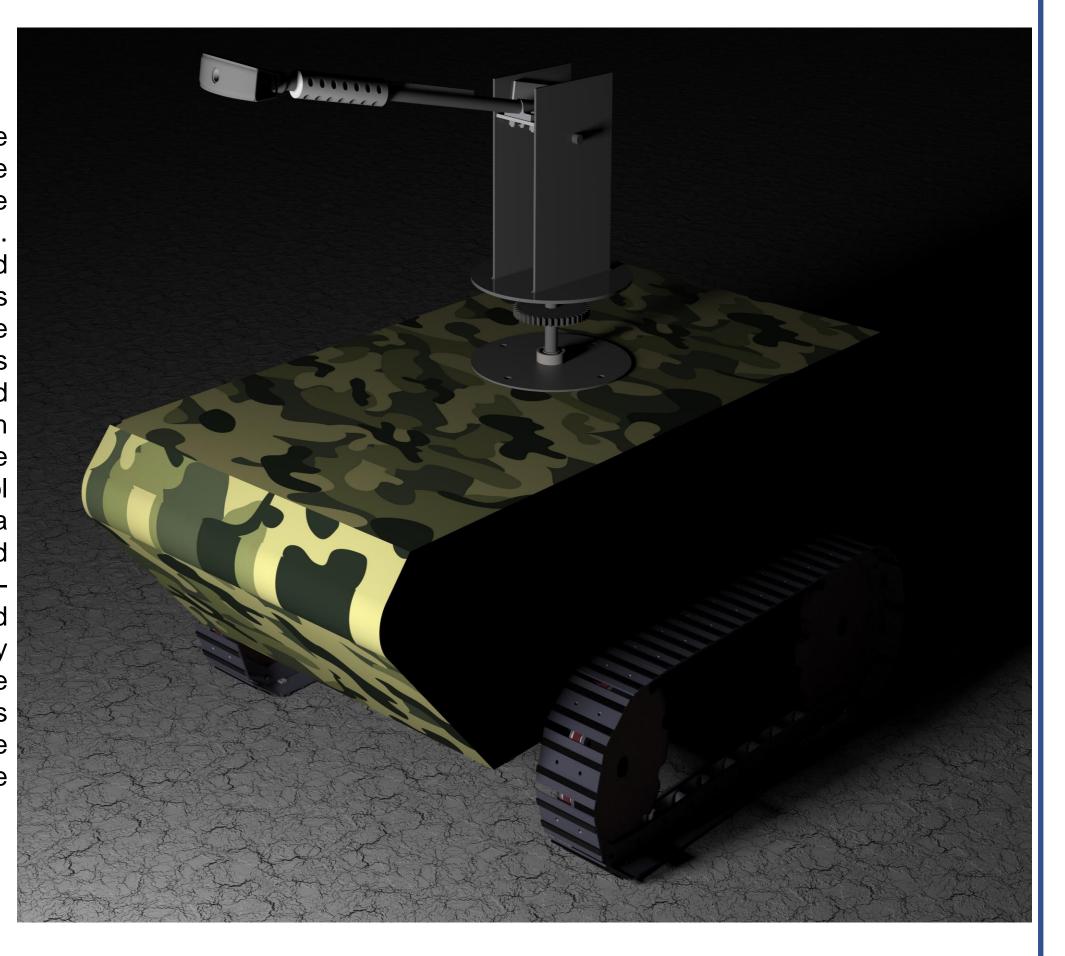
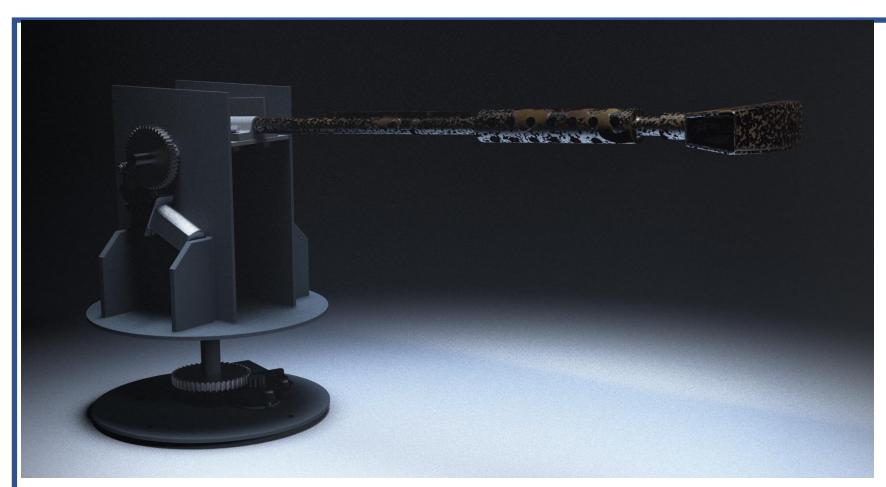
WEAPONOBOT

In recent advancing times, human efforts are being replaced by robotic automation. One such area where technology can really solve for the greater good is the war zone. Considering the severe weather and geographical conditions of the war zones wherein invasions may happen anytime, the idea of building the "WEAPONOBOT" was born. "WEAPONOBOT" is an unmanned ground vehicle (UGV) that is compatible with all-terrain and combat regions that can be controlled remotely from the base control station. "WEAPONOBOT" can act as a surveillance system with the advanced features of an onboard camera. The realtime parameters of the robot and live feed can be transferred to the base control by telemetry. Its assembly/disassembly can be done easily within a short period of time. It is robust enough to be deployed for rescue operations and responding against the enemies through remote control.

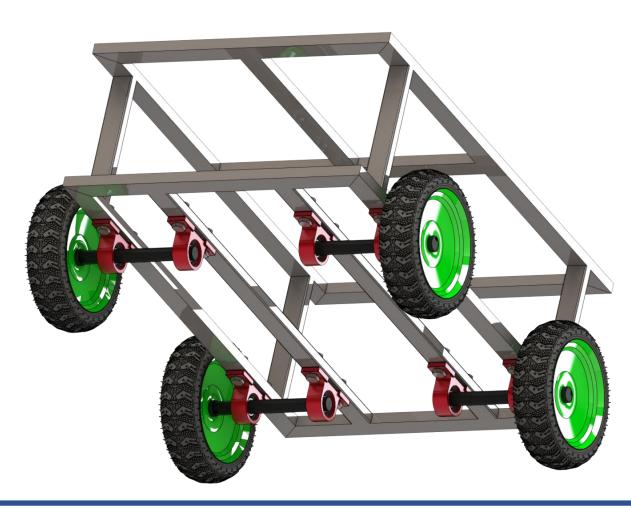












AUGER BORE DESIGN - SOLIDWORKS





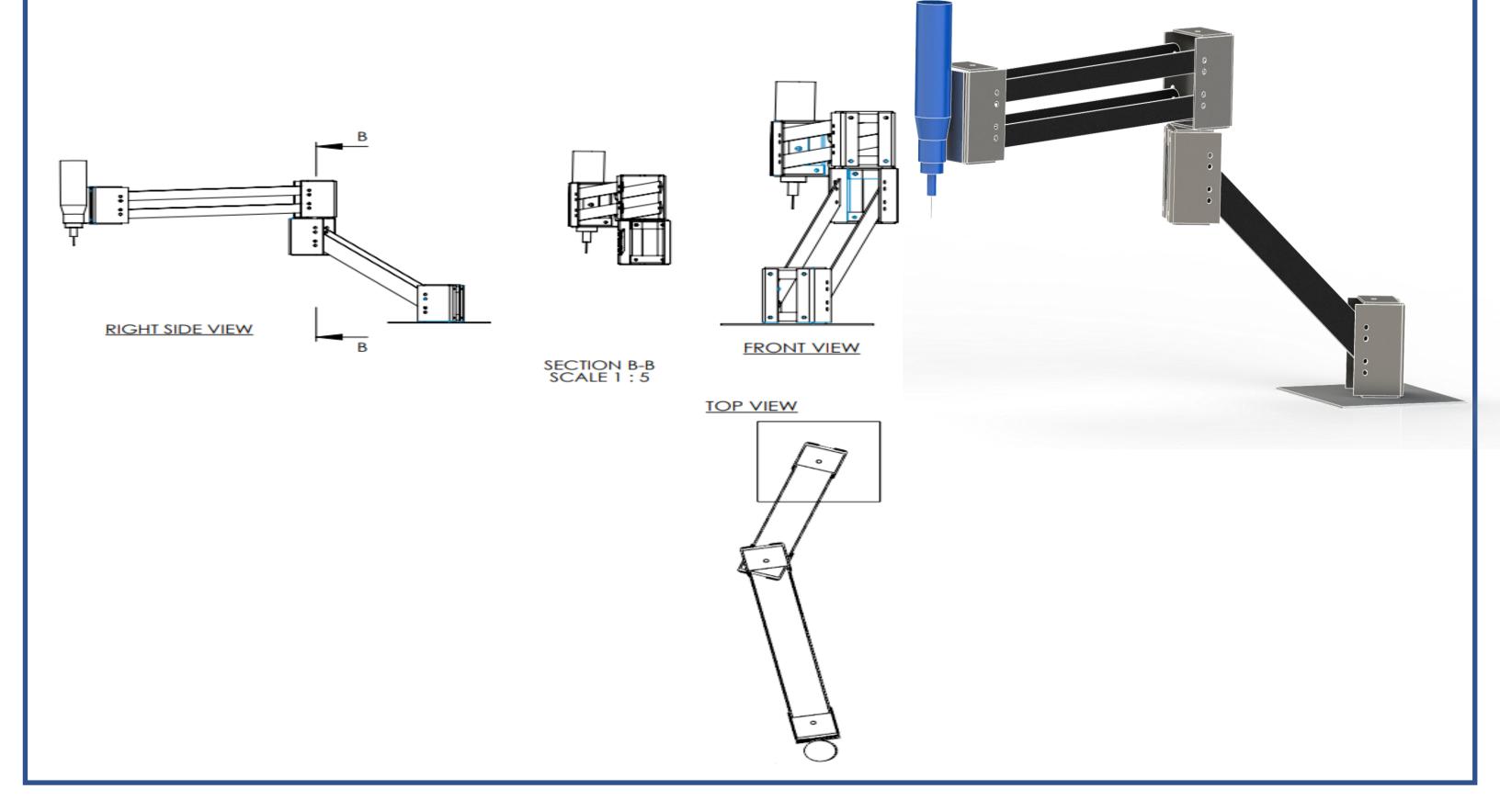








360 DEGREE DRILLING MACHINE - SOLIDWORKS

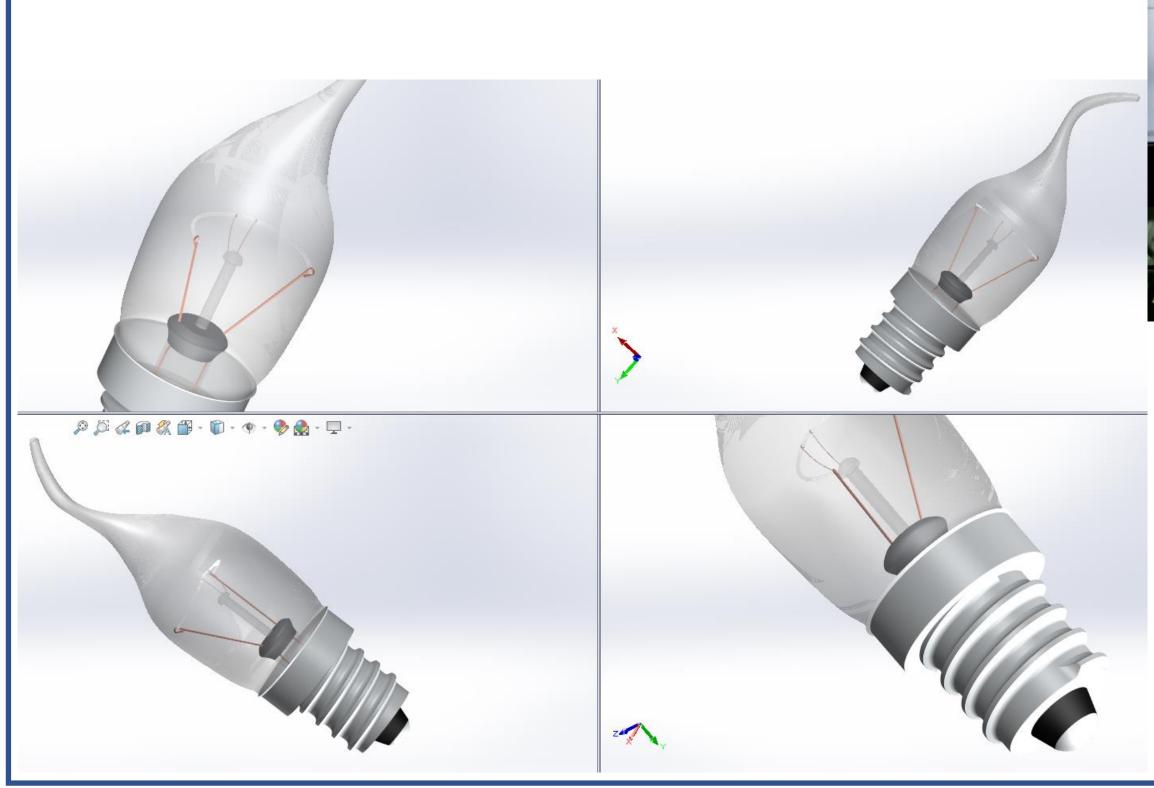




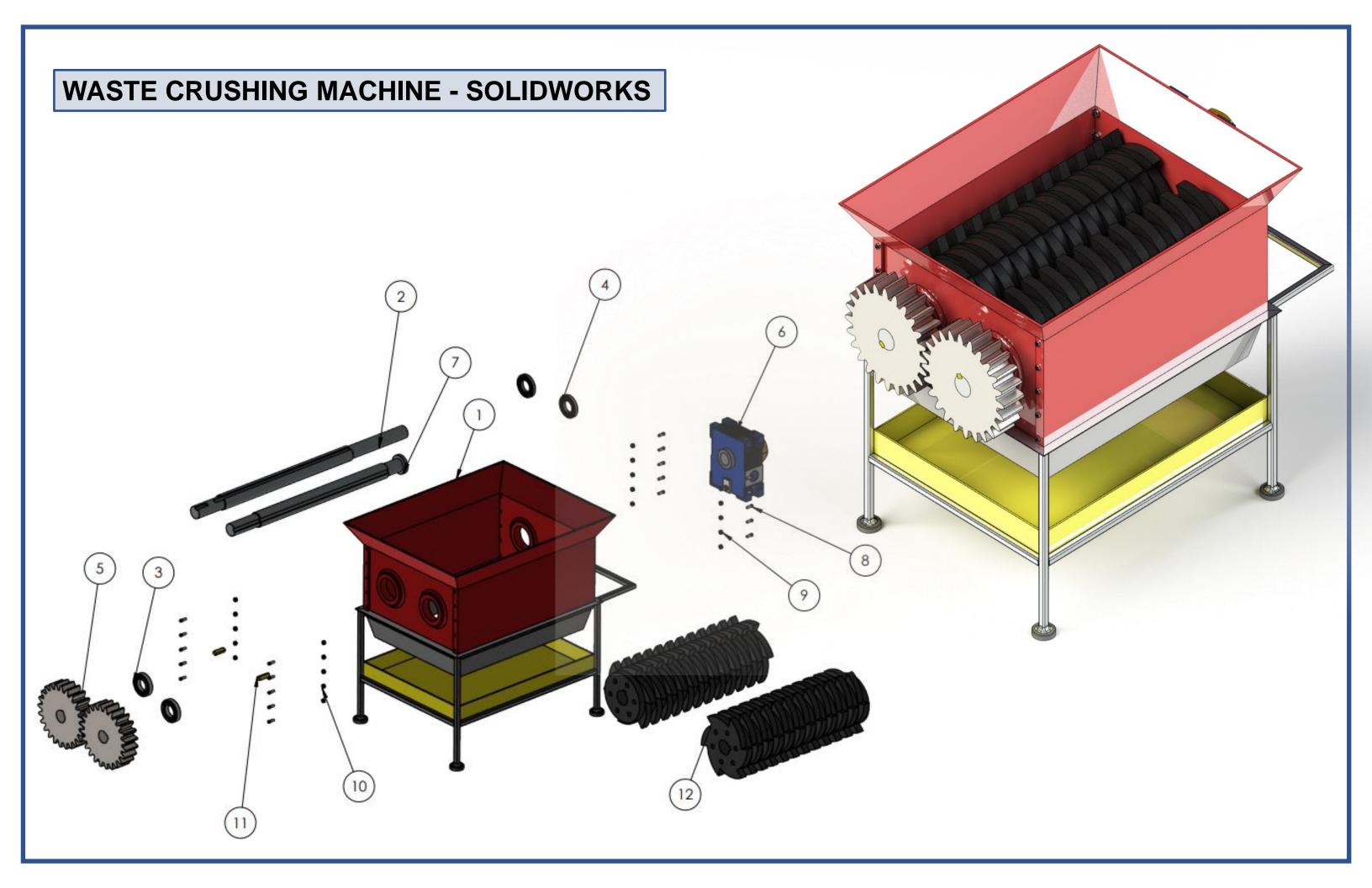




BULB DESIGN - SOLIDWORKS

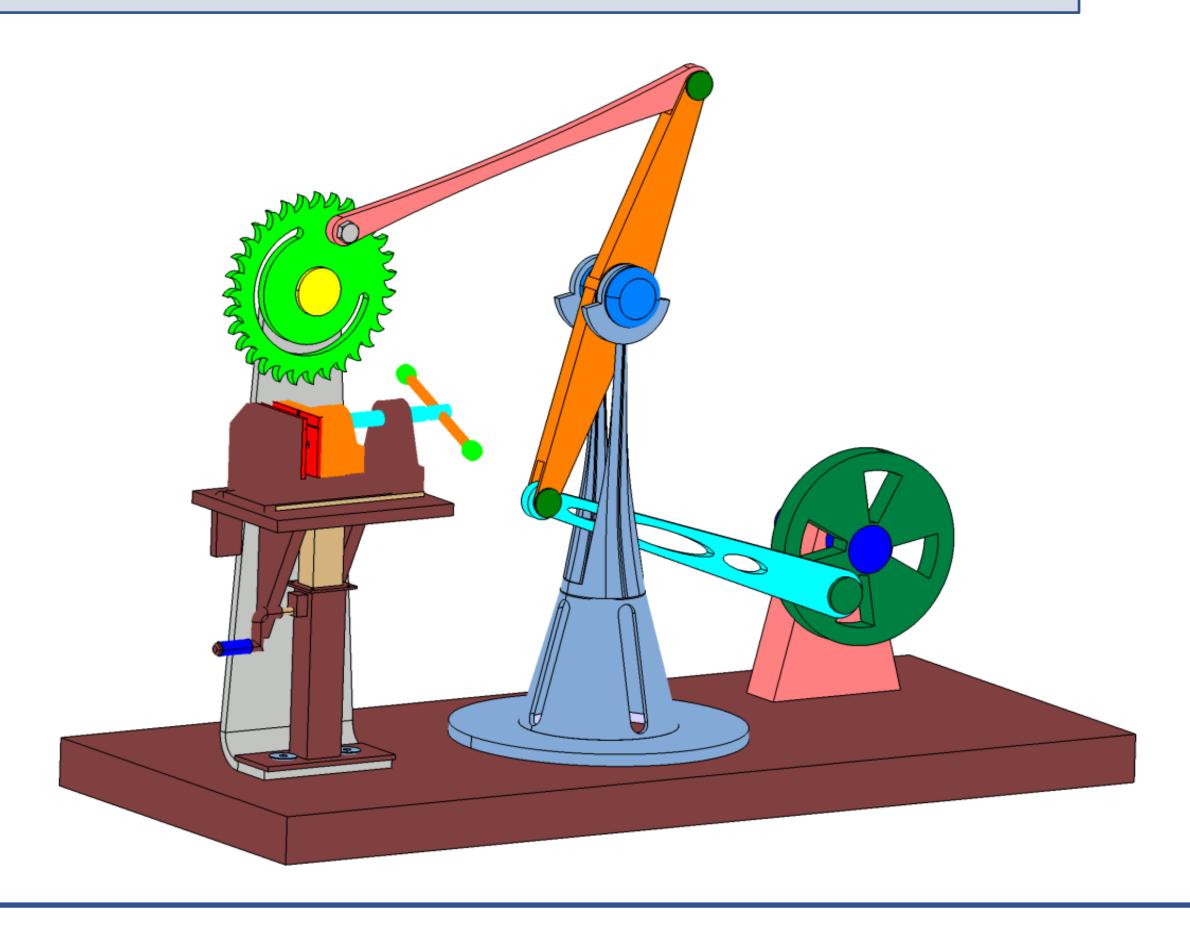


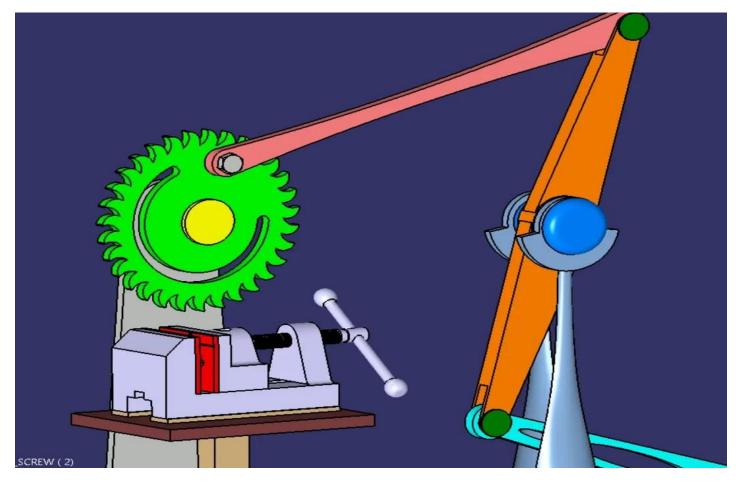


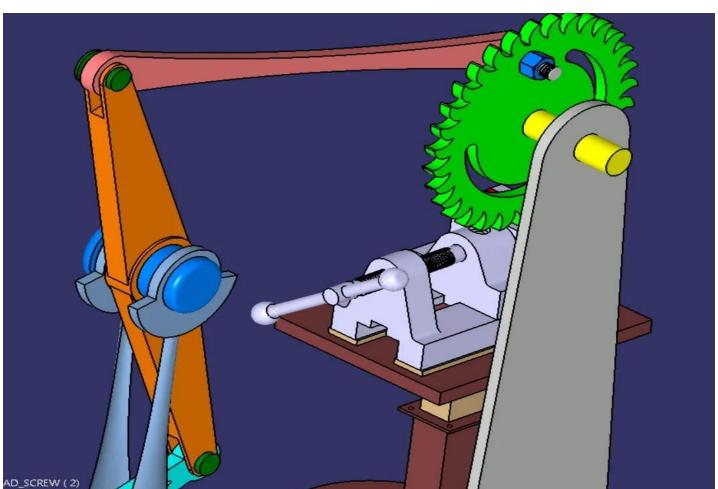


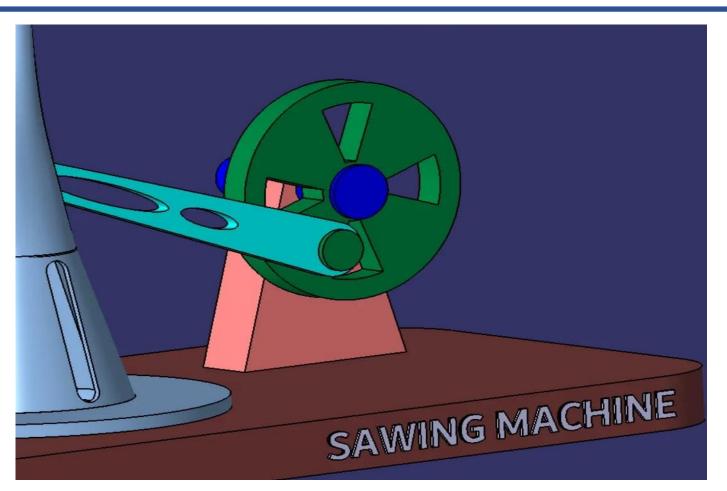


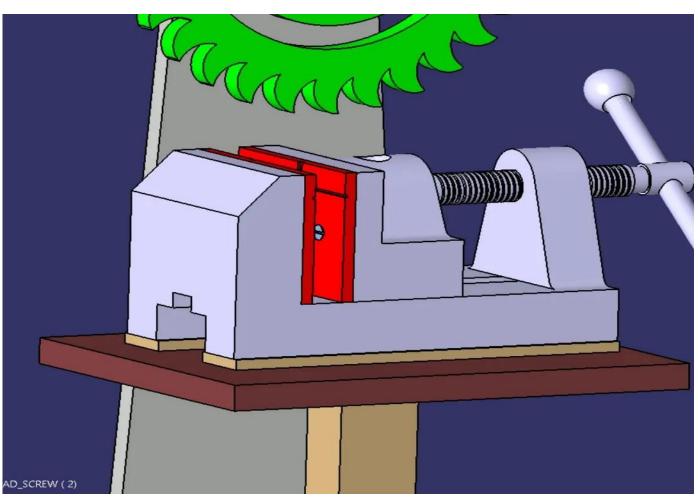
BEAM ENGINE POWERED-CIRCULAR SAWING MACHINE – CATIA V5







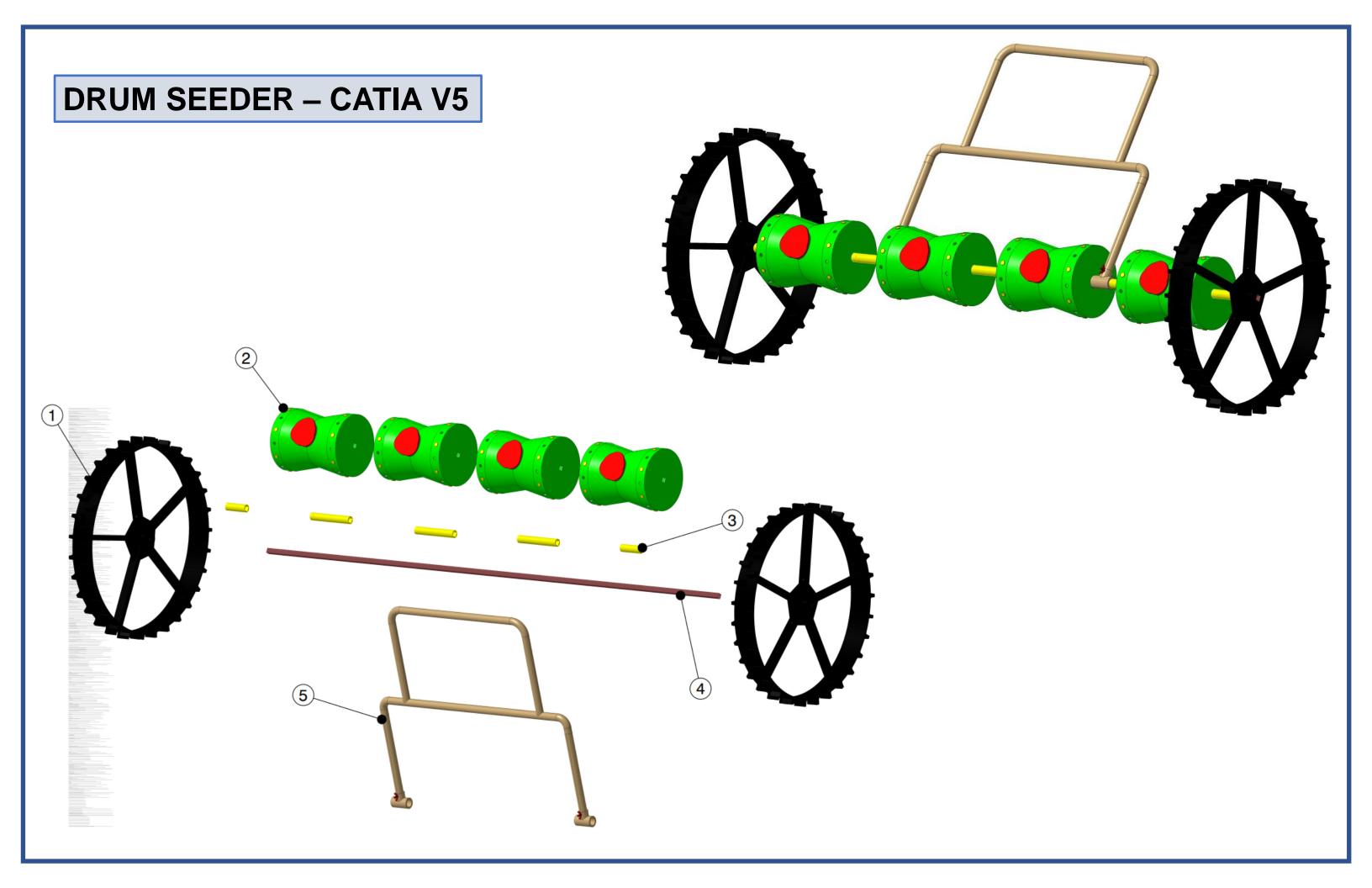




E-BICYCLE DESIGN – CATIA V5

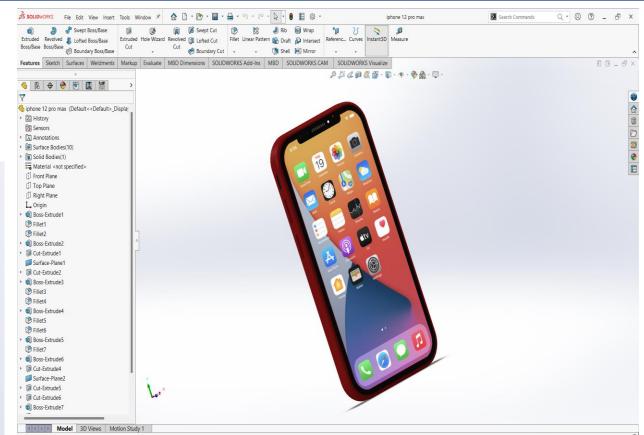




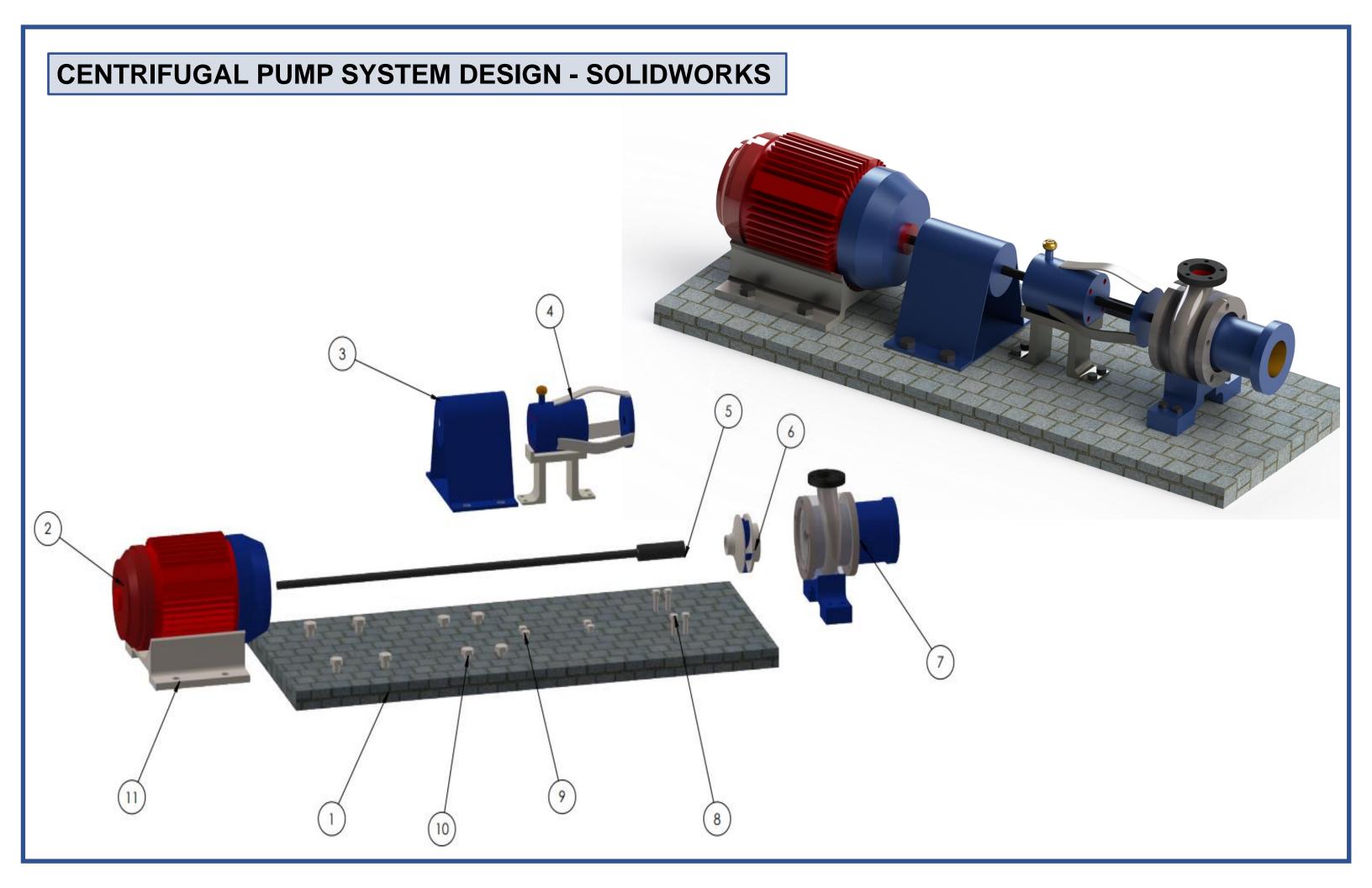


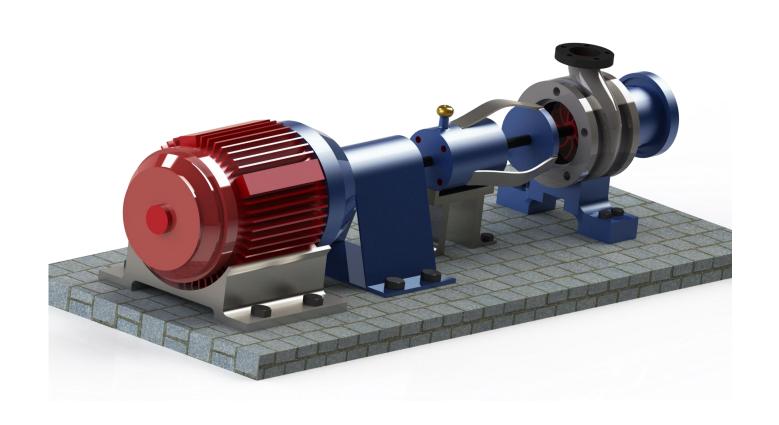
iPhone DESIGN - SOLIDWORKS RENDERED IN VISUALIZE

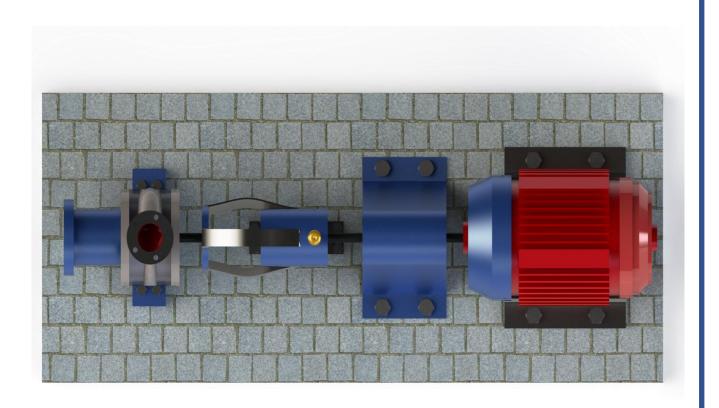


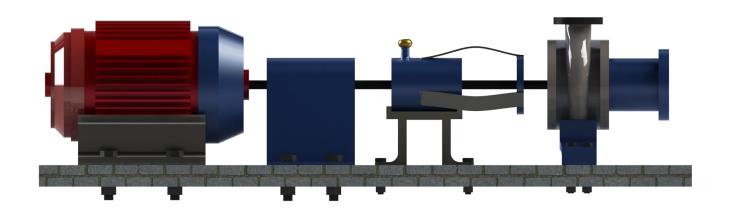


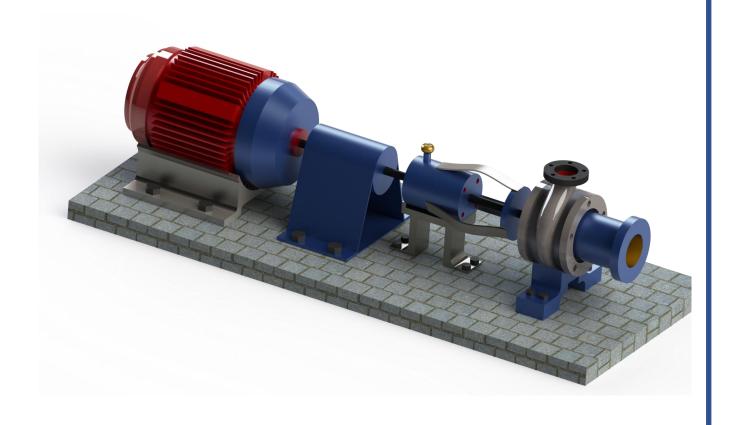


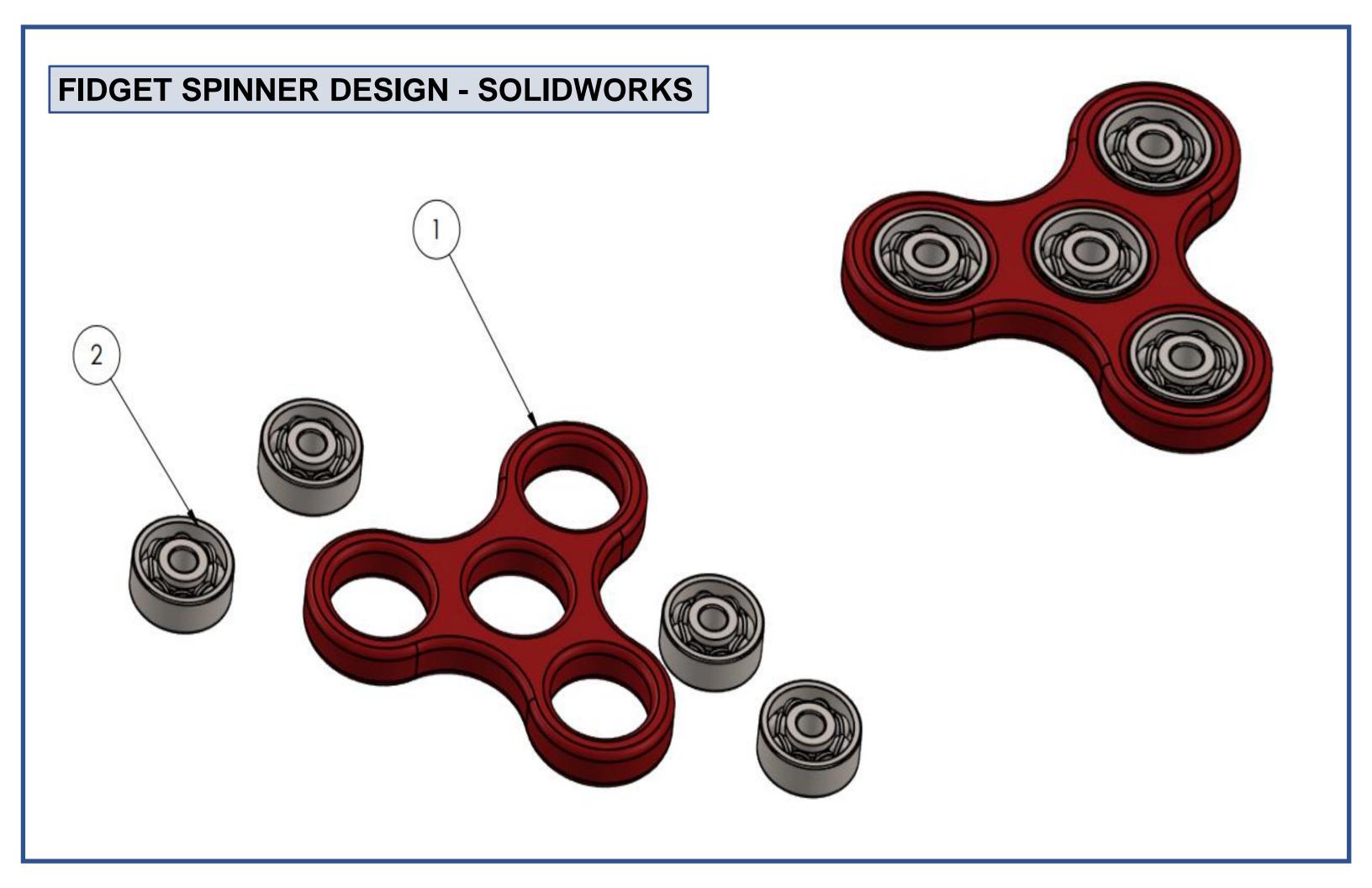






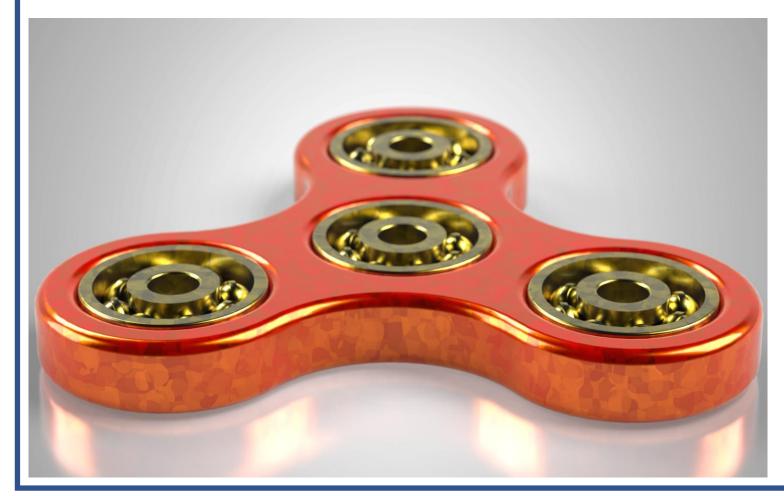






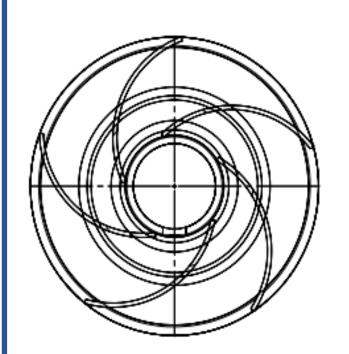


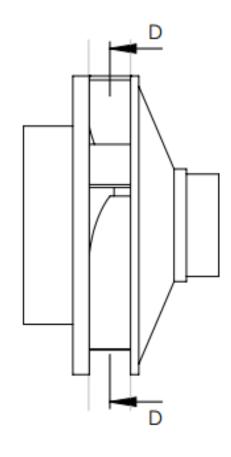


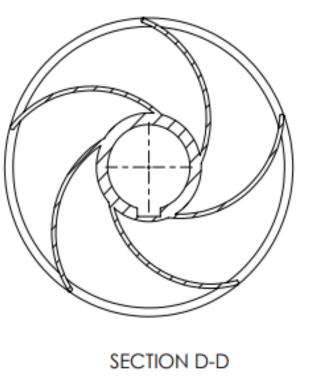


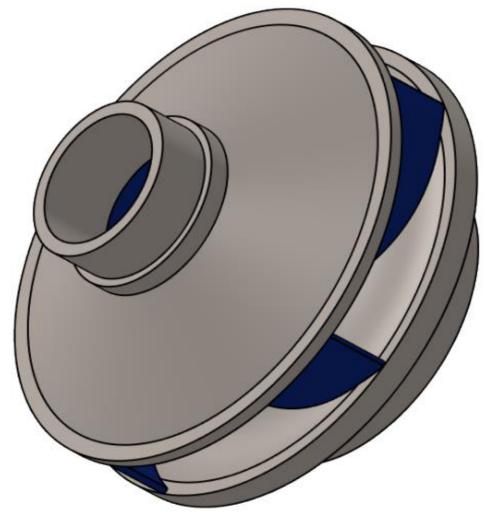


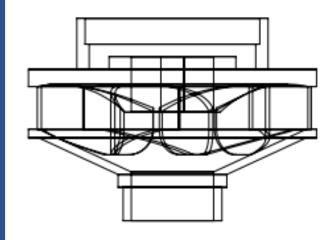
IMPELLER DESIGN - SOLIDWORKS

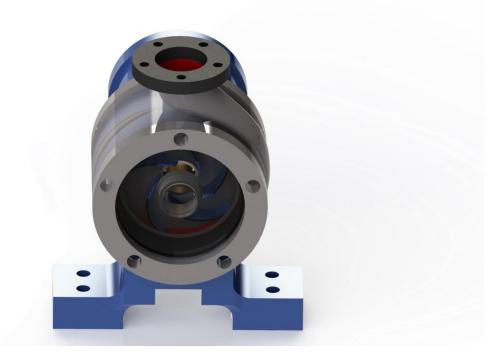


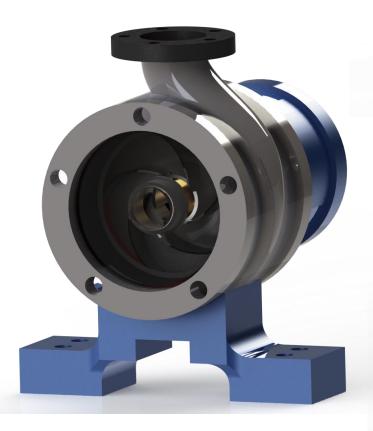




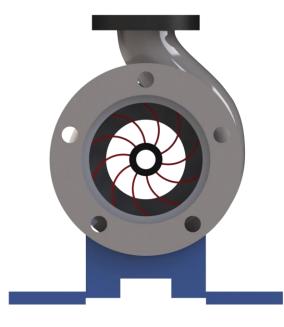


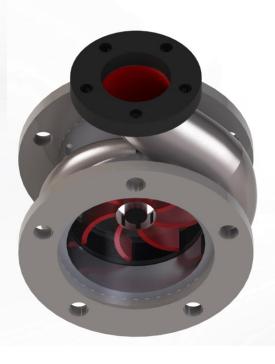


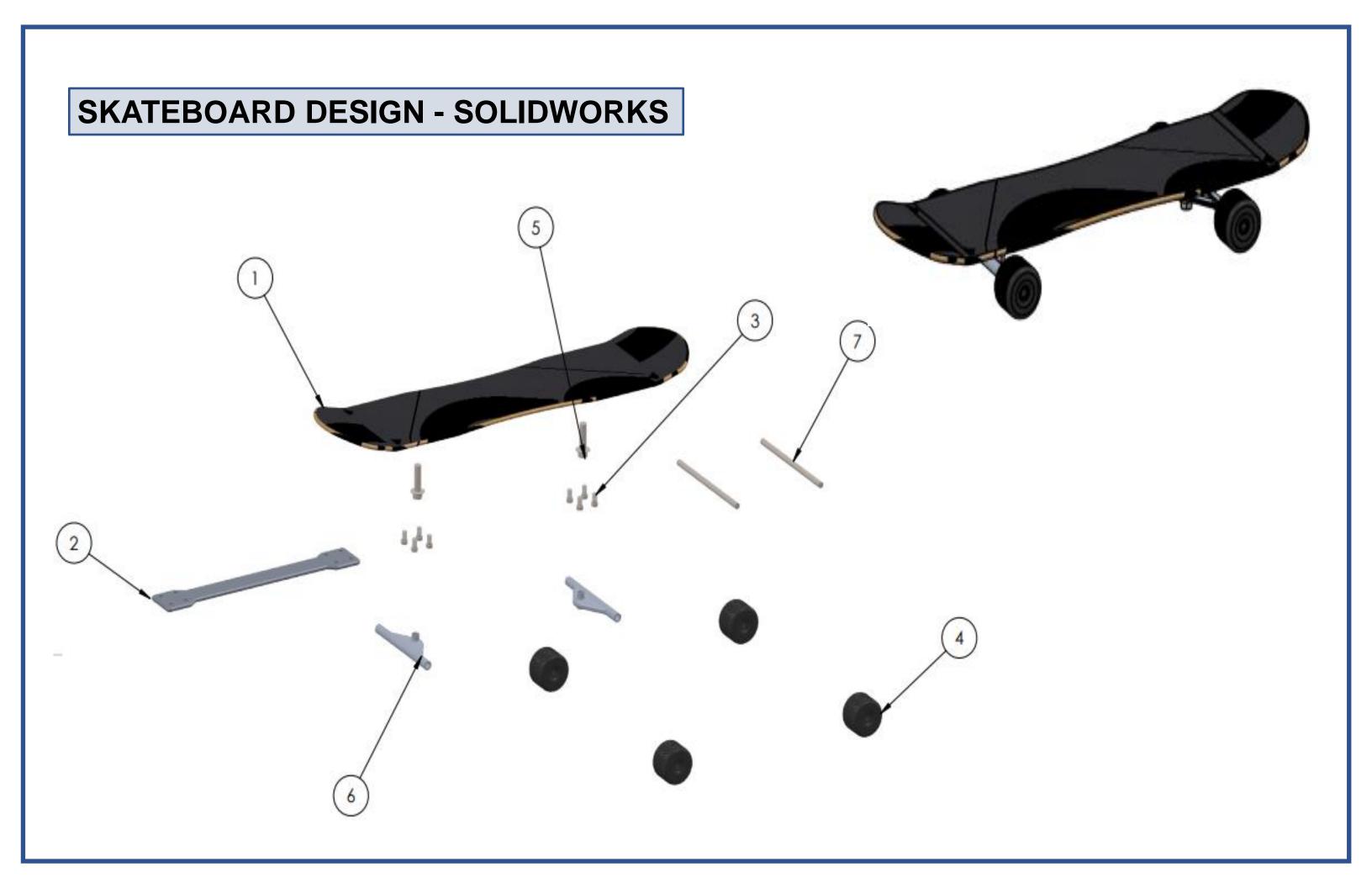






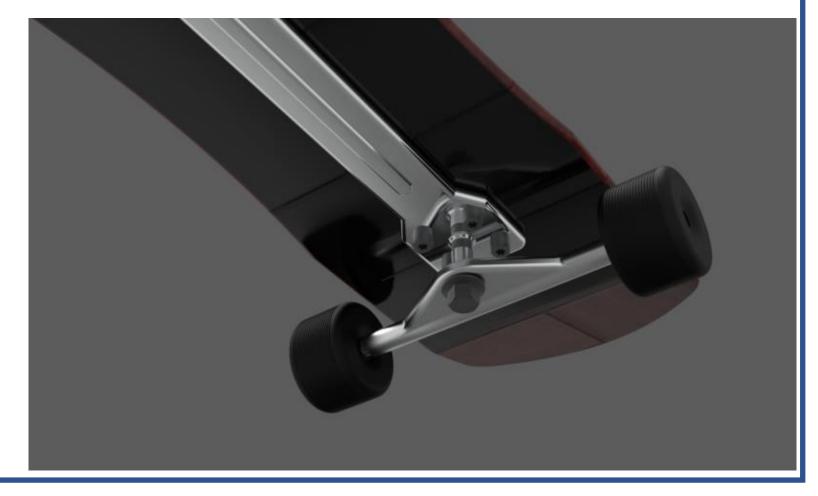




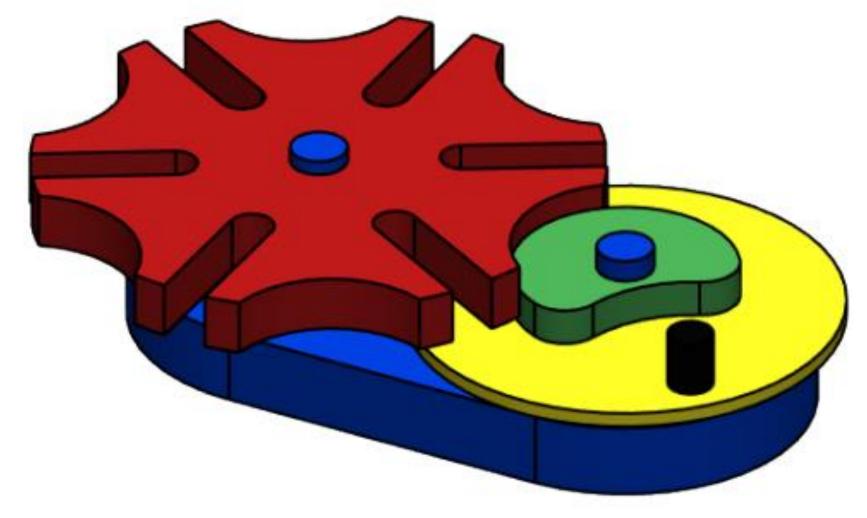


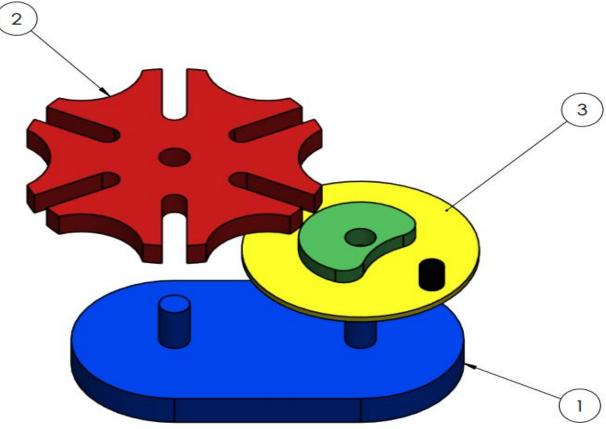




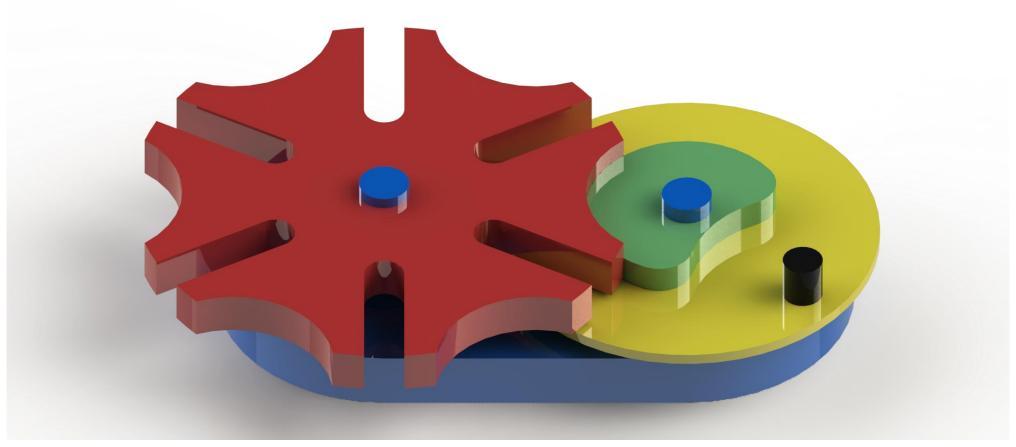


GENEVA MECHANISM - SOLIDWORKS









WIRELESS CHARGER - SOLIDWORKS

